

Manual Customer Journey Mapping for Mobility

Date: 6 October 2020 Version: 1.1

Author(s): Nick van Apeldoorn and Lisette Hoeke (BUas)

Contributor(s): Memo Buijs and Ruth Joseph (BUas)

Project: DIGNITY | www.DIGNITY-project.eu Project duration: 01.01.2020 – 31.12.2022

Grant Agreement N°: 875542

Coordinator: Silvia Gaggi Email: sgaggi@isinnova.org





Executive summary

This manual outlines the Customer Journey Mapping [CJM] approach, a method used in the fields of marketing and service design to gain insight into the user perspective when making use of a service. For DIGNITY this method will be used to research the experience of vulnerable-to-exclusion groups who will make a journey involving a digital aspect. With the outcome of this research, pilot regions have qualitative in-depth knowledge of the experience and feelings for a specific target group during a specific journey. This will help them to develop strategies to increase the overall experience of the journey for a target group.

In the manual, the CJM method will be used in a mobility context and therefor the approach from literature is made applicable for mobility cases. There are six steps in depth explained in this manual. The first two steps contain the selection process of the journey and the decision for the target group that will be involved. Both aspects are depending on the local context. The next step in the method is to define the activities and touchpoint that are part of the journey. This will help to further prepare the research. For this preparation phase, this manual includes a concrete checklist. This will make it easy and understandable for pilot regions to execute the CJM research. After that, guidance and an explanation about the execution and the fieldwork of the research is given. In this part, templates, showcards and examples of questionnaires are given to help pilot region with concrete formats. The final step is analysing the data which will result in the CJM and the start for regions to continue the development of strategies for vulnerable-to-exclusion target groups.

After reading this manual carefully and take knowledge of the examples and templates that are added, a pilot region would be able to execute a CJM research in their own region. The research partner, BUAS and writer of this document, will be available for help and questions during this entire process.



List of Figures

Figure 1 Example of the two parts that make up a Customer Journey Map (Crosier and Handford	d, 2012) 10
Figure 2 Visualization of interaction with participant	22
Figure 3 Example of the grading scale	23
Figure 4 Example of a CJM (source: Infotoday)	
Figure 5 Templates for CJM	37
List of Tables	
Table 1 Activities and touchpoints for the preparation of the trip	18
Table 2 Activities and touchpoints from home to the train station and at the train station	18
Table 3 Activities and touchpoints during the train ride	19
Table 4 Activities and touchpoint from the train station to the destination	19
Table 5 Checklist to recruit participants	24
Table 6 Checklist for before the journey	24
Table 7 Checklist for during the journey	25
Table 8 Checklist for after the journey	26
Table 9 Things that can go wrong during the journey and measures to counteract them	30
Table 10 Stakeholder statistics (n=10) for survey	
Table 11 Stakeholder statistics (n=10) for wayfinding	3/





Contents

Execut	tive summary		2
List of	Figures		3
List of	Tables		3
Conte	ents		4
1. Ir	ntroduction		6
1.1.	Project summary	6	
1.2.	Work package structure	6	
1.3.	Objective of this manual	7	
1.4.	Uncertain circumstances related to COVID-19	7	
1.5.	Outline of this manual	8	
2. T	heory of Customer Journey Mapping		9
2.1.	Customer Journey Mapping in literature	9	
2.2.	Customer Journey Mapping as a tool to gain micro-scale qualitative data	10	
2.3.	Case Study	11	
3. D	Pefine journey		12
3.1.	How to define the journey?	12	
4. D	Define target group		14
4.1.	Description of the vulnerable-to-exclusion groups	14	
4.2.	Choose a target group for customer journey mapping	14	
5. D	Define activities and touchpoints of the journey		16
5.1.	Four steps to define activities and touchpoints	16	
5.2.	Example of activities and touchpoints for trip by train	17	
6. P	repare the research		20
6.1.	Get in touch with the target group	20	
6.2.	Prepare the activities of the research	21	
6.3.	Customer Journey Mapping checklist	24	
7. Ex	xecute the research		27
7.1.	Preparation and introduction	27	



7.2.	Before the journey	28	
7.3.	During the journey	28	
7.4.	After the journey	31	
8. Aı	nalyse the data for the Costumer Journey Map		33
8.1.	Survey analysis	33	
8.2.	Wayfinding analysis	34	
8.3.	Observation analysis	35	
8.4.	Interview analysis	35	
8.5.	Assembling the Customer Journey Map	36	
Bibliog	raphy		38
Attach	ments		39
Atta	chment 1: Template target group contact letter	39	
Atta	chment 2 Checklist	40	
Atta	chment 3: Information sheet	42	
Atta	chment 4: Consent form	45	
Atta	chment 5: Before journey survey	46	
Atta	chment 6: Questions for planning the journey	49	
Atta	chment 7: Show card: level of comfort	51	
Atta	chment 8: Template for activities and touchpoints	52	
Atta	chment 9: After journey interview	53	
Atta	chment 10: Dataset CJM	55	
Atta	chment 11 CJM templates	56	



1. Introduction

1.1. Project summary

The overarching goal of DIGNITY is to foster a sustainable, integrated, and user-friendly digital travel eco-system that improves accessibility and social inclusion, along with the travel experience and daily life of all citizens. The project delves into the digital transport eco-system to grasp the full range of factors that might lead to disparities in the uptake of digitalised mobility solutions by different user groups in Europe. Analysing the digital transition from both a user and a provider's perspective, DIGNITY looks at the challenges brought about by digitalisation. This will inform the design, testing and validation of the DIGNITY approach, a novel concept that seeks to become the 'ABCs for a digital inclusive travel system'. The approach combines proven inclusive design methodologies with the principles of foresight analysis to examine how a structured involvement of all actors - local institutions, market players, interest groups and end-users - can help to bridge the digital gap by co-creating more inclusive mobility solutions and by formulating user-centred policy frameworks.

The idea is to support public and private mobility providers in conceiving mainstream digital products or services that are accessible to and usable by as many people as possible, regardless of their income, location, social or health situation or age; and to help policy-makers formulate long-term strategies that promote innovation in transport while responding to global social, demographic and economic changes, including the challenges of poverty and migration.

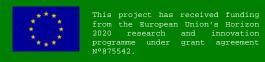
By focusing on and involving end-users throughout the process of designing policies, products, or services, it is possible to reduce social exclusion while boosting new business models and social innovation. The end result that DIGNITY is aimed at is an innovative decision support tool that can help local and regional decision-makers to formulate digitally inclusive policies and strategies, and digital providers to design more inclusive products and services.

1.2. Work package structure

The DIGNITY project is broken down into six work packages. While work package 1 focusses on understanding the digital gap in general, work package 2 uses that knowledge to build the DIGNITY approach. In work package 3 methodologies and approaches will be implemented in the pilot regions.

The pilot regions in DIGNITY are:

- Barcelona, Spain
- Flanders, Belgium
- Tilburg, The Netherlands
- Ancona, Italy





Work package 3 consists of 5 tasks. The first task, task 3.1, is about framing the digital gap in the pilot region. In this task, three methods will be used to frame the digital gap in the local situation of the four pilot regions in DIGNTIY.

- 1. Desk research; to gather the information for the digital gap self-assessment,
- 2. Customer journey mapping [CJM]; to get insight in the experience of daily activities and trips of vulnerable-to-exclusion groups,
- 3. Workshop with vulnerable-to-exclusion groups; to discuss the outcome of the customer journey mapping.

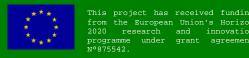
This document is part of the second method that is described in task 3.1 and can be found in the project plan as subtask 3.1.2 customer journey mapping.

1.3. Objective of this manual

To get insights into the daily activities and trips of vulnerable-to-exclusion groups, CJM will be used in the pilot regions. This manual will give guidelines for pilot regions to do the CJM in their own local context. It will describe a step-by-step approach from the beginning until the end of the method. By following the steps in this manual, local partners will be able to execute a proper CJM themselves. At the end of this subtask, the local partner knows more about the experiences of a specific vulnerable-to-exclusion group on a particular journey. With this technique, an overview of considerations, and choices that users make in their activities and trips can be created. It also will show the difficulties and obstacles for users and the opportunities for policy and mobility products and services. This in-depth information will help the local partner to make a program, strategy, or approach to improve the experience of these vulnerable-to-exclusion group in their daily activities and trips. By using this technique for each pilot region, specific and relevant information for the regional context will be collected, which will help to make a local implementation plan. Most important is that in the end, this method is helping the pilot regions to frame the gap and come up with useful information for their local context. If adjustments for journeys, questions or target groups need to be made, it is possible.

1.4. Uncertain circumstances related to COVID-19

This manual is written without the limitations of the current COVID-19 situation in Europe in mind. Since the restrictions related to COVID-19 vary per county and over time, we choose to make these guidelines for the Customer Journey Mapping as if there are no limitations due to current COVID-19 situation. Nevertheless, pilot regions are responsible to prepare and execute the CJM-research with the local COVID-19 restrictions in mind. This could mean that there might be some changes in the way pilot regions will execute the CJM-research. As a research partner, BUas is willing to help pilot regions to interpret and adjust the CJM-guidelines in such a way that they can be used in the current situation of the pilot region. In the worst case, the CJM-research might need





to be postponed when COVID-19 restrictions result in such barriers and limitations for the research that a meaningful execution of the CJM-approach seems not doable.

1.5. Outline of this manual

The aim of this manual is to explain step by step the activities to undertake to develop a CJM.

In chapter 2, the theoretical basis of CJM is described. Then it is briefly explained how this translates to the context of DIGNITY and the background is given to understand the rest of the document. After the literature review, the practical process of this approach is explained and described in the following chapters.

Chapter 3: Define Journey, goes into detail about what can be seen as a journey within CJM and provides guidelines to define a relevant journey for the pilots. Chapter 4: Define Target Group outlines who the subject of this research should be and how to approach them. After these two chapters, the pilots have the tools to select a relevant journey and target group that could aid them in their search for inclusive mobility services.

In chapter 5: Define Activities and Touchpoints of the Journey, lists the expected experiences of the user to select relevant activities, touchpoints, and dimensions. By gathering input for these experiences, the points of friction in of a journey should become clearer In chapter 3, 4, and 5 the research subject, target groups and journey has been established, after which the steps needed in order to carry out the research are described.

In chapter 6: Prepare the Research, the preparations needed beforehand are described and explained. Which information needs to be gathered and supplied to the appropriate parties? What precautions should be taken? And what equipment needs to be gathered beforehand?

Next, in chapter 7: Execute the Research, the steps that make up carrying out the research with the participants are outlined in detail. The different actions needed in the different phases of the interactions with the users are discussed and detailed.

Finally, an explanation of how to process the gathered data and to assembly the CJM is described in chapter 8: *Analyse the Data*.



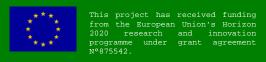
2. Theory of Customer Journey Mapping

Customer Journey Mapping [CJM] is a tool to gain a deeper understanding of the interactions between the customer and the provider and the steps the customer takes along its journey (Følstad & Kvale, 2018). CJM originated from the field of marketing (Singer, 2015) but is also used in a broader context like services and design (Rosenbaum, Otalora, & Ramırez, 2017) to obtain micro-level data based on real experiences. CJM, in DIGNITY, combines three qualitative research methods. Namely, executing a survey before the journey, observing the participant while asking for scores during the journey and an in-depth interview about why they give a certain score after the journey. The application of customer journey mapping in the field of mobility and especially inclusive mobility research proofed to be quite limited after an extensive literature review. Therefore, this chapter will first describe the general approach of customer journey mapping. Thereafter, how it translates to the field of mobility after which it goes more into depth about an already executed similar case study in Madrid. After this chapter, you will know what the general approach of CJM is, understand what kind of data it collects and know in what context to use it.

2.1. Customer Journey Mapping in literature

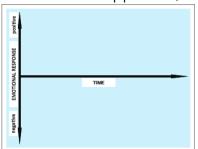
According to Følstad & Kvale, (2018) there is no established coherent approach for CJM. Attempts to align approaches have been made to create a consistent method to be able to compare maps on a scientifically sounds basis (Hong, Han, Chun, & Hong, 2016). It was scoped if it was possible to adjust the method of Hong, Han, Chun, & Hong, (2016) to the context of mobility. Their method, as often in attempts to align, did not fit the aim and capabilities within DIGNITY and their method proofed to be beyond the scope of the small-scale approach intended in this research. Therefore, the method described in this manual is an adjusted interpretation of the more traditional conceptual theory for Customer Journey Mapping as described by Rosenbaum, Otalora, & Ramırez, (2017).

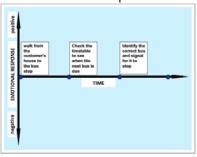
When Mapping a Customer Journey, the map itself consists of two axes. The horizontal axis indicates the activities, events, and interactions that occur in time (Crosier & Handford, 2012). These moments are referred to as activities. Rosenbaum, Otalora, & Ramırez (2017) describe these activities as moments where the user is made to think of or makes preparations related to the service, moments during the utilization of the service, and moments after utilizing the service. Examples of these activities in the context of mobility would be: going to a bus stop, finding out which bus to take, check-in or buy a ticket, find a seat in the bus, keep an eye out for the bus stop, check out and get out of the bus. These touchpoints are then combined with the 'vertical information axis' that contains the experience and feeling of a user/ customer/ target group during the activity (Crosier & Handford, 2012). When combining the touchpoints in time on the horizon axis with the feels and experiences on the vertical axis, a graph like in Figure 1 can be made to see what kind of activities someone undertakes for their journey and how this affects





their feelings and emotions along the way. More explanation on touchpoints, especially in the context of this approach, can be found in chapter 5.





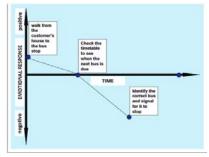


Figure 1 Example of the two parts that make up a Customer Journey Map (Crosier and Handford, 2012)

2.2. Customer Journey Mapping as a tool to gain micro-scale qualitative data

The mobility ecosystem can be divided into three scales: Macro, meaning on a national or citywide (legislative) level; Meso, meaning the (mobility) providers situated between (local) government and the users; And micro, directly in the behaviour or sphere of the user. The purpose of this approach is to gain an intricate and actionable understanding of the degree of mobility challenges in the selected target groups. Much research into mobility and excluded groups already exists. However, it is often focussed on quantitative data on a macro level (Keyson, Rafferty, & Lyons, 2003) & (Uteng, 2006). This approach is shaped to provide more micro-level qualitative data suited to combating the unique problems of different target groups. Through this approach, it is possible to gain a grasp on not only what is perceived directly by the users as a problem, such as in round-tables or discussions, but the full course of actions that are or are not taken. Combining the user perspective as well as the expert's knowledge will prove to be a good start towards creating effective solutions to decrease mobility exclusion in the selected target groups. Furthermore, due to the general lack of research into this topic on this level of depth (Jeekel, 2014) further research greatly adds to the basis of knowledge available.

Employing CJM in this sense can give valuable insights and answers to specific situations, groups or questions. It should, however, be noted that it is very intensive, which leads to smaller sample sizes and narrows the scope of the project. CJM should then be employed not as a singular approach, but as a supplement to a larger approach with a greater scope such as a widely cast survey.

DIGNITY will use a similar approach, with ten participants, that is divided into three steps; before the journey, during the journey, and after the journey. In the before journey costumer profiles are developed by a small survey. After that they need to figure out how to get to a predefined location. During the journey the participant is observed while traveling and asked to describe their level of emotion at certain activities. During the after journey an interview will follow to gain an understanding of the motivations of those scores and find practical challenges and barriers on a



micro level based on real situations. Depending on the local situation in the pilot region the target group and type of journey will differ, but the underlying principles remain the same. The collected data will be analysed in a structured way and in the workshops with the vulnerable to exclusion target groups the results will be validated.

2.3. Case Study

Since, the use of CJM is quite new in the mobility research, there is not a wide variety of case studies DIGNITY can take inspiration from. Fortunately, there are a few case studies that took quite similar CJM approaches as DIGNITY will do. An example of one of these case studies took place in Madrid. The Spanish project was brought into action when a research concluded that there was a yearly decline of (physically- and or mentally) disabled bus users (Goldin, 2018). This came as a surprise because the national bus services in Spain regularly updates their services to be accessible friendlier for disabled users.

To give some context, Madrid is marked as the second most popular tourist destination in Spain. Making tourism (part of the tertiary sector) the largest contributor to the Spanish economy (Nordea, 2020). Along these tourists there are of course disabled passengers present. To continue attracting a wide variety of passengers, Spain has invested large amounts of money into infrastructure. The large amount is seen as a good investment as they would later gain profit from the revenue generated by tourism (Vila, 2014). Although monetary motives are justifiable for high investments towards creating an inclusive transport system so, are having humane interests. In fact, Spain has one of the world's biggest public-private partnership between the government and civil society concerning universal accessibility (between the Institute of the Elderly and Social Services (IMSERSO), and Fundación ONCE for the Cooperation and Social Inclusion of Persons with Disabilities).

Despite the close interest for the disabled target group and investing a large amount of money into infrastructure, Spanish officials were surprised to see that there was still an annual decline of these passengers. Undeniably the question that first arose for the researchers in Spain was, why? Simply asking the question proofed not to be enough, so the providers went to experience it themselves. This way they did not miss out on any subtle details that could have influenced the user's travel opinion. And thus, came the CJM to use. As said before, the Spanish experiment took similar steps to what DIGNITY plans to do. The researchers first started with a questionnaire, from then on, they collected the reviews left by their target group. This would help them form the base of their questionnaire. Subsequently, they tagged along with the user while asking the questions of their prepared questionnaire. Afterwards the Spanish researchers reviewed the findings from their interviews, implemented the data into a CJM format and drew conclusions from it. The CJM proofed to be a fragile tool but is still capable in achieving the goals set by a project. In fact, the Spanish research team gave as remark, "We have been able to maintain a good consistency between the objective, the pain points marked in the customer journey, the challenge specification and the final solution." (Goldin, 2018).



3. Define journey

The first step in Customer Journey Mapping for DIGNITY is to define the journey for this task. It is important to select the journey carefully and to choose a case that is relevant to the local situation. The journey could consist of all kinds of activities that are related to mobility and digitalization. It is vital for DIGNITY that a digital aspect is part of the journey. The journey, as it is called, does not have to be an actual journey. It could be a segment of a journey such as finding information about a specific trip, buy an online ticket or search for the nearest bus stop using the internet or a specific app. Examples of a journey for this research are

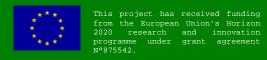
- Take the bus home to the train station using a digital ticket or smart travel card
- Book, find and unlock a shared vehicle for the first time
- Navigate with an app on smart phone to a specific place
- Use smart phone/digital payment for car parking
- Buy a ticket at the train station using a ticket machine
- Find and book a taxi or shared ride online/using a specific app

In the examples above, you see that some journeys consist of multiple activities, whereas others cover only one specific activity. It is up to the region to decide the complexity and scope of the journey for this research.

3.1. How to define the journey?

There are several ways to define the journey for this research. As mentioned above the following aspects need to be covered; 1) mobility related, 2) included a digital aspect, 3) relevant for the local situation. To define a journey that is relevant for the local situations, a pilot region can use the questions below to decide on a specific journey.

- Are there specific elements of the Meso-level of the digital gap self-assessment that are important for the region? Information from this self-assessment could help the region to have a clear view of the current availability of digital mobility solutions in the region.
- Are there any new apps or mobility systems that are recently implemented in the region?
 This could be interesting to use for the research to see how vulnerable-to-exclusion groups experience these new apps or systems.
- Are there new innovations related to digitalization and mobility that will be implemented
 in the near future? The outcome of the research could give insights in the experience of
 new users and what problems they face using the product.





- Are there specific stakeholders or industry partners that the local government is collaborating with regarding digitalization in mobility? Those companies or stakeholders might have a relevant case to use for this research.
- Does the region/local government have insight into the specific mobility issues of vulnerable-to-exclusion groups? Suppose a specific problem or issues is known by the local government. In that case, it might be chosen for this research to collect more in-depth knowledge about the experience of these people regarding the mobility product.



4. Define target group

4.1. Description of the vulnerable-to-exclusion groups

DIGNITY defined a vulnerable-to-exclusion group as a group of people with (one or more) similar characteristic(s) that have a higher risk of exclusion and inequity. The vulnerable-to-exclusion groups that are relevant for DIGNITY are those who might experience mobility poverty due to the digitalisation of mobility products and services. It might be that they have limited digital skills, don't understand how to use the product or service, that fewer mobility options are available to them or that they face other difficulties during their travel to work, the supermarket or friends and family. Based on the Description of Work (DoW) and the literature review conducted within Deliverable 1.1 of DIGNITY, the following vulnerable-to-exclusion groups were identified:

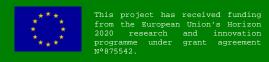
- Older people: people that are aged 65 years old and over;
- People with disabilities: people with a capability loss that limits them in daily activities;
- Inhabitants of rural areas: people living in areas with <1000 households per km²;
- Women: people who identify themselves as women;
- People with low income: people on a minimum salary or who receive government support with their income:
- People with low education levels: people with basic education or no education;
- Migrants: people who were born with a different nationality from their country of residence.

The same seven vulnerable-to-exclusion groups are described and distinguished in Deliverable 2.1 Digital gap Self-assessment. For this manual, it is relevant to understand that different vulnerable-to-exclusion groups exist. It might seem that the identified groups are mutually exclusive. That is not the case. An individual can meet the characteristics of more than one group. Therefore, it is good to collect information about age and gender (and if possible, country of birth, education and income) from participants in the research.

4.2. Choose a target group for customer journey mapping

It is essential to identify up forehand which target group will be selected for the customer journey mapping. The results and outcome will likely differ for each target group since they might face different challenges. It depends on what you, as a pilot, want to know for your specific region. There are at least four reasons to select a target group:

- a specific group of people is facing difficulties in the city/region
- a specific group of people is overrepresented in the city/region
- a specific group of people is supported by a local program/agenda/policy





• a specific group of people needs attention based on the digital gap self-assessment

The insights in the problems people experience during a specific journey is input for the development of further strategies to help those people with the use of digital mobility solutions. If this manual will be used for cases outside of the DIGNITY project, other target groups might be relevant to choose. Think about children, students, tourists, commuters, etc.



Define activities and touchpoints of the journey

5.1. Four steps to define activities and touchpoints

As mentioned in the Theory of Customer Journey Mapping in chapter 2, activities play a vital role in the process of Customer Journey Mapping (CJM). CJM is not intended to be used as a singular approach. Instead, it is a combined approach using quantitative and qualitative data. The quantitative data is, if available, derived from the survey as part of Task 1.2 in DIGNITY. The CJM will result in qualitative data, related to the experience of participants during a specific journey.

For the CJM method, the researcher will start with identifying moments during which the participant interacts with the service. These moments are then divided into three different levels:

- 1) Activities: part of the journey with a specific purpose. These activities start with a verb.
- 2) Touchpoints: possible aspects of the activity where the participant can receive external information from for example: mobility providers or the government through informative signs. These touchpoints could influence the experience of the participant and create opportunities for other parties to improve the travel experience.
- 3) Dimensions: aspects of the activity that might influence the experience of the participant during the activity, such as the availability of the information, perceived safety, availability of seat and the travel time of a transport mode.

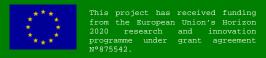
Defining these activities is necessary to be well prepared during the execution stage of the research. This chapter of the manual will help to create a structured overview of these activities and touchpoints of the journey that is chosen for the CJM. The participants will be involved in a later stage and this pre-defined overview of activities and touchpoints will be checked with them during the interview. In order to define activities and touchpoints for the specific journey, this paragraph will explain four steps to take.

Step 1 Collecting existing information

Step one is to gather existing information. Think of informal interviews with the target group and talk with an expert or conversations with the mobility providers participating in this project. Also, a quick literature search might help to define touchpoints. When reviewing the information either from scientific papers or data sets, it is essential to note down possible touchpoints. Only keep track of touchpoints that seem relevant to this research. Upon doing so, fill in the actions a passenger would take when a touchpoint is in progress. Continue to do this process for the entire (hypothetical) journey. Common sense carries a long way. Upon completion, this will become the 'timeline'.

Step 2 Experiencing it yourself

The second step is to gain personal insight into the timeline. A realistic interpretation is then created by personal experience. Beware to only place actions you usually take in the designated journey phase. The first phase is the preparation of the journey, information that is needed and





where it can be found for example, where a person can obtain a travel ticket, on location, online or in the transport mode itself. Think about the steps that need to be taken in this phase. After that, the journey continues by a leaving the start point to the destination. So, steps on how they make way to, e.g. the train station. What does someone do and see during this part of the journey? If the researcher experiences this journey by himself, a baseline of the important activities and touchpoint can be made. The insights gained should be noted and added to the timeline of the hypothetical journey for each specific journey phase.

Step 3 Sharing thoughts

The third step is to share the template for defining the activities and touchpoints you have created after taking the two previous steps with peers. These could be people from your team who are possibly professionals from multiple disciplines, such as, mobility providers, policymakers from local government, and social workers. By doing this, you can receive a second opinion on missed or overlooked. Furthermore, they can provide additional information that could be re-examined. Perhaps a time-consuming progress but the end justifies the means. Ultimately, the accuracy of an all-inclusive timeline will be improved.

Step 4 Adjusting old information into new

The fourth and final step is to develop the timeline into a final version, integrating all the feedback, input of others including their personal experience. The final timeline should contain the touchpoints that have been established in the previous steps including the re-visioned ones. Furthermore, the final step is to, if possible, let the timeline get reviewed once more and appropriately adjust it if needed. This would result into a realistic timeline that includes the relevant touchpoints for the CJM.

5.2. Example of activities and touchpoints for trip by train

This paragraph will give an example of activities and touchpoints of a trip using a train. This example can be used to define activities and touchpoints for other journeys. All tables include the activities, touchpoints and dimensions for that part of the journey. Table 1 will show the activities that are part of the preparation of the journey; think about planning the trip and choosing a transport mode to go to the train station. Table 2 is focusing on the activities that are part of the journey from home to the train station and at the train station. Next part of the journey are the activities during the train ride (see Table 3). The last table (Table 4) shows the activities when arriving at the train station and continue the trip to the destination.

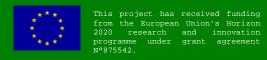




Table 1 Activities and touchpoints for the preparation of the trip

Activities	1) Establish reason for the trip	2) Plan the trip	3) Look for schedules of travel time for the trip	4) Make preparations for the trip
Touchpoints		Physical information/map Online information/website	Physical information/map Online information/website	
		Service centre contact by telephone	Service centre contact by telephone	
Dimensions	The need to make trip Urgency of trip Availability of time to make trip	Availability of the information; physical/digital map, via relative, mobility provider or social service Available transport modes for the trip	Travel time Monetary costs Effort Ability	Appropriate attire Readiness of transport mode; Disruptions, delays, tires (when bike use), fuel (when car use)

Table 2 Activities and touchpoints from home to the train station and at the train station

Activities	5)	6)	7)	8)	9)
	Go from home to train station	Arrive at train station	Pay for journey at train station	Find information at train station	Wait for the train
Touchpoints	Environment	Parking area	Ticket machine	Information signs	Waiting area
	Travel mode	Entrance of the	Check in system for	Wayfinding	Facilities
		train station	smart travel card		Platform
Dimensions	Available infrastructure Intensity of other transport Disruptions and unforeseen activities Travel time	Availability of parking places Wayfinding to the entrance Environment of the train station	Wayfinding and information about ticket machines Usability of the ticket machine Usability of the smart travel card and check-in system	Availability of information signs Visibility of information signs Accuracy of information	Availability of facilities The need to use facilities Comfort level of platform



Table 3 Activities and touchpoints during the train ride

Activities	10) Enter the train	11) Experience the journey	12) Transfer, if applicable	13) Leave the train at destination
Touchpoints	Entrance of the train	Seats in the train Information sings in the train Train conductor Environment	Information during transfer Wayfinding	Exit of the train
Dimensions	Accessibility of the train	Availability of seats Quality of seats; comfort, clean, etc. Level of information Other passengers	Information about the transfer Accessibility of the trains and platform Effort of the transfer	Information about station of arrival Amount of people leaving the train

Table 4 Activities and touchpoint from the train station to the destination

Activities	14) Leave the train station	15) Go from train station to destination	17) Arrive at destination
Touchpoints	Wayfinding at train station Information signs	Parking facilities Bus stop Transport modes Wayfinding Environment	Parking facilities After care of service provider
Dimensions	Availability and visibility of information signs Usability of check-out system	Available infrastructure Intensity of other transport Disruptions and unforeseen activities Travel time	Availability of parking facilities Other after activities might be: payment, customer satisfaction survey, contact customer service if needed



6. Prepare the research

To properly conducted research, it is fundamental to be well-prepared. The following paragraph are meant to help you with the preparations for reaching the target group, preparing the journey, the data collection process, consent forms and information sheets and a checklist per phase of the journey.

6.1. Get in touch with the target group

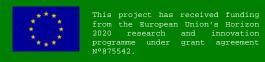
After selecting a target group, the next step is to get in touch with this target group. Contacting the target groups might be a challenging task. This can be due to the underrepresentation of vulnerable to exclusion target groups in mobility research and the local political sphere. Luckily, you only need ten participants. By using your network or visiting a community centre you will probably be able to find the needed participants. These suggestions might be successful approaches to reach the target group:

- Find an NGO or association that is representative of the target group and get in touch with them
- Recruit in specific neighbourhoods/areas where there is a higher chance to get in touch with the vulnerable-to-exclusion group
- Ask other organisations to help out: housing corporations, sports clubs, volunteer or neighbourhood gatherings, schools
- Ask via family, friends, colleagues, acquaintances whether they know people that meet the requirements.
- A last resort can be advertising

A good starting point to find local organizations is having a look at the "presenting the case studies" chapter in the DOA from page 23 till 31. Every pilot description also includes a list of local actors involved with the target group.

If you have a plan to reach the target group, it is important to get the explanation of the research clear. In the phone call, letter, e-mail, flyer or door-to-door conversation you need to give at least the following information:

- A brief introduction of the research. Think about this carefully since you don't want to give them too much information to prevent behaviour that is not natural to them but that they think is what you want them to do This can influence the results. A template for this introduction can be found in attachment 1
- What characteristics are you searching for in your participants?
- How much time the customer journey mapping will take





- If they will get a reward
- Within what time period the research will take place
- How people can sign up
- How you will get in touch with them if they are interested

To further stimulate participation, stressing that we do this research to improve their experience, reimbursement of costs and a small gift could be beneficial. An idea on of our inters came up with is to order antistress squishes with the phone number of a help desks from service providers branded onto them. Of course, other gifts are possible as well. It might be a good idea to contact a mobility provider to see if they want to contribute to something as a goody bag. For this research, the aim is to recruit at least 10 people.

6.2. Prepare the activities of the research

This paragraph will discuss the preparation of the activities that are part of the research. It will zoom into the elaboration of the task for participants, the interaction with participants and the data collection.

Elaborate trip and task for participant

To start with the basics, it is important to think about the details of the journey and the task for the participant. If the journey contains an outside trip, this will take roughly 20 minutes. If the outside trip is too long, the participant might lose their interest. If the outside trip is too short the participant might be disappointed that it is such a short activity. Keep in mind that you need to inform the participant in advance about the estimated time of the research.

The task for the participant will be a predefined task such as go to your nearest supermarket using the bus or find the nearest shared car in your neighbourhood and book this car for a trip to the hospital. If planning the trip and find information is a part of the research it is recommended to choose an unknown location for the participant like a specific street or restaurant instead of a well-known place like a hospital or the train station. With an unknown location, participants need to look for information and find their way and they cannot rely on their memory and habits.

If a participant needs some specific items (like a travel smart card or a smart phone), this needs to be said in advance.

Participant interaction

The first interaction with the participant is during the recruitment of the participants. The recruitment can be done in several ways. For example, by meeting the target group via a workshop, bingo evening and or local event is one of the possible options to get in touch with them. It is also possible that the first contact is via telephone or e-mail.





After commitment of the participant to join the research, researcher and participant will agree on a day and time to execute the research. This meeting will be the actual research. It might be the first time that researcher and participant meet in real life. This meeting could take place at the user's home or at another well-controlled environment. The research starts with an introduction and small social talk. Then the activities related to before the journey (such as planning the trip, finding information) will be done by the participant. The researcher will observe and ask some questions during these activities. If the task for the participant includes an outside trip, this is the next stage of the research. During the journey, the participant is doing activities that will be observed by the researcher and the researcher will ask questions along the journey. The last stage of the research is when the participant has finished his task and reached the destination. Now the researcher will conduct an interview about the journey that the participant has just experienced. All together these activities will take approximately 1,5 to 2 hours, depending on the task and journey that the participant needs to do.

After the research, there might be interaction between participant and researcher related to the outcome of the research, an extra thank you via (e-)mail or some administrative work. Make sure as a researcher that you can always contact the participant after the researcher (address, telephone number or e-mail address). Figure 2 shows a visualization of the interaction points with the participants.

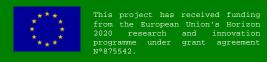


Figure 2 Visualization of interaction with participant

Example of trip outline

This example is based on a journey where participants need to take the bus to an unknown place. They will use a travel smart card for this journey.

At the start of the research, the participant will receive a paper detailing an address to a café. The task for the participant is to find a way to get there. The assigned location is within a twenty-minute radius. In the planning phase of the journey, the participant may choose what transport





mode they preferably would like to use. However, for the research it is important to make the cases more or less comparable and therefore the researcher will choose to ask the participant to make the trip preferably by bus. It is also possible to directly give the task to go to the address using a bus. The destination needs to be of a short walking distance from the bus stop. This is also the case for the starting address to the nearest bus stop. It might be that the starting address and the destination will differ for the different participants, if the other aspects of the journey (travel time, unknown location and use of bus) will be the same the results can still be compared.

Data collection

The data collection of the research consists of the follow items:

- Intake survey
- Way finding
- Observation data collected by researcher during the journey
- In-between questions; short questions that will be asked during the during journey phase (specific about level of emotion)
- Interview data collected after the journey

Firstly, the observation data will be collected by the researcher. The researcher will observe the participant during the journey and will take notes of specific behaviour (such as hesitation, expression of confusion or interaction with other passengers). It is advisable to also record the journey using a camera. Keep in mind that you need agreement of the participant to do this due to privacy reasons. Secondly, during the journey information will be collected about the current feeling of the participant. Since you don't want to distract the participant too much during their task it is preferable to use short repeating questions. In this manual we propose to use one question about their current emotional state using numbers and pictures from 1 to 10. This question will be asked after each subactivity of the journey (see chapter 5). Figure 3 shows an example of how the scale for this question might look like. The researcher could bring along laminated smileys and ask the participant to point the best suiting number. Thirdly, an interview will be conducted after the journey. In this interview the researcher can use the grading scale that is used during the journey and elaborate on this by asking questions to the participant to explain their grade and try to add feeling



Figure 3
Example of the grading scale

they had that specific moment. The researcher will use the activities and touchpoints of chapter 5 on the side-line. The reasoning for this is so that the researcher does not lose track of what questions need to be asked or were asked. The importance of having the exact same touchpoints for each trip is to at the end have a comparable sheet. As the saying goes "you can't compare apples to pears", so will the reasoning apply for this research as well. The comparative results will help with drawing relevant conclusions.



6.3. Customer Journey Mapping checklist

During the customer journey mapping a researcher needs to prepare multiple things. We discussed the recruitment of the participants and preparation of the interview afterwards, but there are some other things that are not yet mentioned or described but are important for a researcher to be aware of. In this paragraph a checklist is made to give an overview of things to arrange and prepare in a structural way. The overall checklist can be found in attachment 2. The tables are categorized in the stage of the research. Table 5 shows what needs to be arranged for recruiting the participants.

Table 5 Checklist to recruit participants

Prepare	Material	Purpose	Checklist
Personal detail form	Document	A short introduction of the project and the researcher	
Contact people (NGO/ associations) who are in contact with the target groups	Contact numbers	To get in touch with the target group and recruit participants	
Information sheet	Document or PowerPoint presentation	Inform the participants about what you expect from them during the research. Example in attachment 3	

After the participants agree to join the research, the researcher will make an appointment (day and time) to execute the research. In Table 6 the items are listed to be arrange in the first stage of this research.

Table 6 Checklist for before the journey

Prepare	Material	Purpose	Checklist
Location to meet	Address	Meet the participant at their home	
		or at another location where the	
		researcher can start the research.	
Consent form	Document	Let participant sign a form that data,	
		information and photos can be used	
		for this research. Example in	
		attachment 4	
Equipment to make notes	Smart phone or pen	The research might want to make	
	and paper	notes of specific situations	
Check the weather	Cancel meeting or	Decide whether research will	
	additional materials	continue or be postponed due to	
	such as umbrella or	weather.	
	sun block.		
Safety measurements	Face and/or	Depending on the current COVID-19	
	mouth mask	situation additional protection can	
		be used.	



Introduction of the journey	Document	Detailed description of the research day (task for participant, what to expect, what to do in certain circumstances)	
Questionnaire	Paper or other device	To ask some general questions before the 'journey' will take place	
Prepare task for the participant (including address of destination)	Document	The task will be the 'journey' that participants will make. Think about it carefully	

When the introduction and first part of the research is finished, the participant will make the journey, and this will probably involve an outside activity. At this part we assume that the researcher and participant will make a trip (travel from A to B) and we make some suggestions that might be possible for some journeys but not for all. Table 7 shows the checklist of what to prepare for during the journey.

Table 7 Checklist for during the journey

Prepare	Material	Purpose	Checklist
Grading scale for	Showcard with the	Participants will relate better with	
questions during	laminated smileys and	visuals. Makes it easier for them to	
journey	grading scale	pinpoint their emotions during the	
		journey	
Question and outline of	On paper	Ask questions in terms of emotions.	
the trip		One simple question. Prepare when to	
		ask the questions	
Observation scheme	Document/paper	If researcher want to have a	
		structured way what to observe	
		during the trip	
Plan of the journey	Document	Researcher need to be plan the	
		journey in advance to know the	
		possible options that the participant	
		could take	
Camera device	Go-pro	Capture trips and subtle influences	
		that might overlooked at first glance.	
Navigation device	GPS device or smart	Optional. In case researcher want to	
	phone	have details about the trip	
Take pictures	Camera	Evidence of conducted experiment	
Travel ticket or travel	(Bus) Ticket	Easy transport access and needed for	
smart card		the journey (for researcher and	
		participant)	
Appropriate clothing	Walking shoes,	This avoids the researcher from	
	appropriate layered	getting distracted from discomfort	
	clothing		
Equipment to make	Smart phone or pen and	The research might want to make	
notes	paper	notes of specific situations	



The last stage of the research is when participant have arrived at the destination and fulfilled the task. At this stage the researcher will take over again and will start with the interview. Table 8 shows the checklist with items and things that are needed to be prepared for this stage of the research.

Table 8 Checklist for after the journey

Prepare	Material	Purpose	Checklist
Arrange a location for interview	Location that is quiet and has privacy	To have a location to do the interview that does not have a lot of background noise or other disturbance and which give	
		privacy for the participant to answer questions	
Interview questions	Paper or on device	Ask questions in terms of emotions and reconfirmation on earlier given answers	
Equipment to record the interview	Voice recorder / app on smart phone	To have the details answers for the participant for further research	
Equipment to make notes	Smart phone / pen and paper	Research can take notes during interview to use later in the interview and to have a backup of the interview	
User's Reward	Small gift, gift card, etc.	Compensation of partaking in the research	
Arrange transport for the participant to the starting point	Public transport, car, etc.	Depending on your selected mode, think about logistics and whether you need to bring the participant to the starting point	



7. Execute the research

After all the preparations for the customer journey it is now time to execute it. As has been described in the theory, a journey consists out of the before journey, the during the journey and the after journey. This applied method talks you through the steps you need to take to execute the mapping.

7.1. Preparation and introduction

When executing the customer journey, it is foremost important to be on time. It would be wrong to give a bad impression before the journey even started. Some participants might be a bit nervous. This is understandable since they have to do a task that they might find difficult with someone they might yet don't know that well. Therefore, it is important to make the participant feel comfortable and trusting to get good, real results. You would typically meet a participant at home or, fi they prefer, in a location close by their home. If the latter is the case, offer the participant a drink and a chair before you start the interview. Introduce yourself and ask them to do the same. If you feel that they are still nervous and some more chit chatting would help, do so before you start the interview.

After introducing yourselves, talk through with the participant what the goal was of the customer journey. Check if they have been informed correctly and know what the process will be. If this is not the case explain them that the goal of the customer journey mapping is to understand how they execute their travel to a new location. That there are no wrong ways of doing so and that we would like them to behave as they normally do. It is not to test how well they are preforming instead we want to get a real impression rather than the best impression. Stress that real impressions help us the most to find suitable solutions for challenges they might experience. Mention that the starting point is not the same as the endpoint of the research and if they want us to bring them back to the starting point. If not, they will travel back by themselves.

Explain that for the customer journey we will process the information from this trip anonymous and that we will never publish their name. Add that we would like to make some photos during the journey and if possible, film it to analyse the information later. Explain that you will only use this data within the project to promote the results and that after five years, after the end of the project, all the personal data will be deleted. If they do not want you to take photos or film, that is not a problem. Just continue the trip without filming or photographing it.

Ask them if the goal, process, and the collection of information is clear and if they still want to participate. If so, ask them to sign the consent form. An example of this consent form can be found in attachment 4. If they are not comfortable with continuing the customer journey you can ask them if there is anything, they want you to explain clearer that might take away their hesitation to participate. If they still do not want to participate, always stay friendly, express your understanding, pay for the drinks if needed and say your goodbyes. Don't worry, this will most likely never happen if they are informed correctly prior to this meeting.





7.2. Before the journey

Congratulations, you have come this far! Say that you will now start the before journey phase of the customer journey and will start the camera if they were accepted that at the consent form. This might seem a bit early, but it might help the participant get used to the camera and could help them forget about it during the journey. It is also recommended to start the audio recording by using a voice recorder or an app on a smart phone. You will then start with a short questionnaire that you can find in attachment 5. These are the same questions that where asked in the survey of task 1.2. This has three main benefits. One, it is possible to compare the participant profile with the results from the task 1.2 survey. Two, the customer journey mapping gives a verification of how well the stated performance in the survey explains the actual performance of the participants. Three, all the cities have already translated and standardized the questions for the survey saving extra work. The only exceptions to this, is question five, where the option to travel by bus train or bike was added. This also resulted in the erasing of the word digital in question five. When investigating mobility poverty, the new question number nine might come in handy. If this is not necessary for your pilot, you can leave it out.

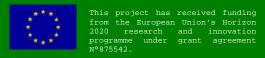
We suggest that you digitalize this survey in your own language and add the data to the excel sheet via the link to the digital survey in attachment 5 to standardize the results of the survey. We used Microsoft form to develop this database which automatically generalized this layout. If you have access to Microsoft forms, we suggest doing the same and we would happily share our digital survey to translate. If not, try to make the output of your survey match the added database

7.3. During the journey

After the short survey you explain that we will now start with the second part, the during the journey phase. During this phase the participant has to figure out how to get to the predefined destination and travel to that location by the mode that you chose to investigate. The destination would typically be a place that can be reached within 20 minutes of travel by the chosen mode. We would suggest a location that is not directly in the city centre since the participant is more likely to know for example the bus line to the city centre instead of having to look it up. Lastly, we would suggest using the address of a café or restaurant to have a drink which would make it easier to process the after journey. It would be beneficial if this is a quiet place to record the interview.

Finding out where to go

Start by giving the address to the participant and ask him or her to figure out, in the way they normally do, how to get to that location. There is a decent chance the participant can be a bit confused by this, if needed explain again that you would like to observe how they would normally deal with such a challenge. We estimate to witness the following options: Uses a **digital device**,





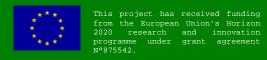
relies on **personal network**, relies on a **help desk** of a commercial company, uses a copied **booklet**, the participant goes to a bus stop/ train station/ bike sharing point to **figure out the destination on the spot**, the participant **already knows the location** and what mode to take and the participant is **not able to perform the task**.

If the participant is able to perform the task, because they, for example, always use their phone and have their phone with internet with them, or the booklet, or knows where the next bus stop/station or sharing point is, ask them to perform the task. Observe how they perform the task and elaborately note down the answers to the questions of attachment 6.

In case that the participant cannot perform the task due to for example not having their phone or booklet with them or not having a network to rely on, ask them to think of a real example and let them describe step by step how they performed the task. Note down how they would normally perform the task with the examples and be elaborate in the answers to the questions of attachment 6.

This observation and interview will either result in the information or description needed to execute with the predefined mode. The information needed to execute the trip but not with the predefined mode. Not having the information needed to execute the trip.

- If they have the information to make the journey with the predefined mode, congratulate them. Say that they did a very good job, that it gave valuable insights in how people deal with this challenge in a real situation and ask them if they ever travelled with this mode before? Note down the answer.
- If they managed to figure out how to get there but not with the pre-defined mode, congratulate them say that they did a very good job, that it gave valuable insights in how people deal with these challenges in real situations and it is up to them to normally chose which mode they use as long as it works. Explain that for the comparability of the cases you would like to take the trip with the predefined mode. Ask if they have every travelled before with that mode and write that answer down. After that give them the information needed to get to the predefined location. In the case of a bus trip, this would be, how to get to the bus stop, which bus line to take at what time, how they would pay, and which stop to get off.
- If they did not manage to figure out how to get to that location, say that it does not matter and that it gave valuable insights in how people deal with these challenges in real situations. Explain that for the comparability of the cases you would like to take the trip with the predefined mode. Ask if they have every travelled before with that mode and write that answer down. After that give them the information needed to get to the predefined location. In the case of a bus trip, this would be, how to get to the bus stop, which bus line to take at what time, how they would pay, and which stop to get off.





Make the journey

During the journey it is important to disrupt or impact the journey and emotional state of the participant as little as possible in order to get realistic results. Therefore, it is vital not to assist the participant in their actions, unless it would disrupt the defined journey, not to engage them in conversation during the journey. Examples of cases in which you need to assist the participant might be when he is intended to take the wrong bus, is waiting at the wrong bus stop or walks the wrong direction. Maintain a small distance that allows the researcher to ask the participant questions when needed and show them the show chart, while staying out of their personal space. The researcher should also attempt to continue recording the participant during the entire journey.

After making sure the participant has the information to travel to the destination with the predefined mode, explain that you would like them to lead the trip. If they experience a challenge that they cannot solve you will help them, but you will do your best to interrupt the participant as few as possible. The only moments that you will actively interrupt them is when you ask for scores at the predefined activities that coincide with the timeline of touchpoints and activities as formulated in chapter 5. Explain that you would like the participant to point at the score on the showcard in attachment 7 that best defines their level of comfort and you will ask them after the journey to motivate that score. Note down the score in the scheme as is shown in attachment 8. This allows the researcher to stay on track with the questions and related activities of the journey.

Deviations from the expected

While efforts should have been made to create an extensive list of activities and touchpoints it can occur that something happens that gives the participant a strong emotional response. If the researcher deems it relevant to the journey or to the research topic the new touchpoint and its emotional response should be recorded.

Furthermore, it can happen that the participant is unable to correctly plan or complete the journey without intervention from the researcher. Table 9 shows such instances and their responses. There may be instances which are not in this list which may occur during the journey, it is prudent to analyse these possibilities before executing the research in order to allow it to go smoothly. This also includes examples about finding the journey.

Table 9 Things that can go wrong during the journey and measures to counteract them

Occurrence	Response
Participant is unable to find the information	Gently ask how the participant normally does it. If the
needed to plan the journey	participant does not make viable suggestions make
	suggestions of your own, such as calling a relative or
	which website to navigate to.



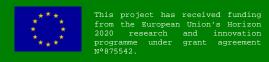
Participant has incorrectly planned the journey	Gently advise the participant to check the journey again. Perhaps mention that you do not think that this specific mode reaches the destination, i.e. "I don't think the line 45 bus goes to the city centre"
Participant has correctly planned the journey, but does not follow it. I.e. heads in	Gently advise that the participant should check the planned journey.
the wrong direction or wants to take the wrong bus	platified journey.
Participant is unable to pay for the journey.	Gently make suggestions in order to amend the issue. If
I.e. unable to load money unto their	it is impossible to amend the issue a spare travel card or
transport card, use the card correctly, pay for a ticket.	ticket is to be supplied by the interviewer.
Participant has done everything correctly,	Opportunity, how does the participant deal with this?
but the transport mode does not function as	Allow them to work through this obstacle on their own. If
expected. I.e. the bus does not arrive.	impossible assist them in replanning the journey.

7.4. After the journey

Once the journey has been completed the interview should be taken. This interview requires a good environment to conduct it in, so it is important to have such a location planned nearby the journey destination beforehand. Congratulate the participant that he has finished the journey and find a quiet place to sit that will allow you to record the interview. Make yourself comfortable, offer the participant a drink and explain the last stage of the research. This interview is very important to get a better understanding of the experience, feelings and struggles of a participant during the journey. Therefor we advise to do a semi-structured interview with the participant. This means that the interview is prepared in advanced and questions are defined (structured) but there is some space for participants to dive into a specific part or experience they want to elaborate (semi-). This method will help the researcher to have a structured approach and makes it easier to analyse and compare the data of the participants to draw conclusions. On the other hand, this whole research is about experience of users, therefor it is key that they feel their emotions, feelings, thoughts can be said and shared for this research. Explain that we will continue with the research by doing an interview about the journey they just experienced. Before starting with the interview, prepare the equipment. When the researcher and participant are both ready, start the record and the interview. In attachment 9 an example of the interview is given.

For the interview some things are important to take into account.

- Start with a general question about their overall experience and feelings during the journey
- Verify the touchpoints and activities of the journey that where defined in the preparation phase with the participant
- Ask to elaborate on the scores they gave during the journey. Why did they give that score and what would have make that score higher?





- Leave time and space to express their feelings during specific parts of the journey
- Add questions that are related to general travel, whether this was a new experience and
 if they would like to do this in the future and why
- Use own notes to ask some specific questions about situations that occurred during the journey (this might vary for each participant).
- Inform the participant what will be asked in the next questions

If a participant will give short answers and the researcher is not (yet) satisfied, ask the participant to further explain the answer that is given. Do not give suggestions for participants what they could answers because that will influence the reaction of the participant. If the researcher has limited experience with interview techniques, please prepare well, practice in advance and read guidelines from research knowledge websites.

After the interview, stop the record equipment and thank the participant. When there is a reward or small gift available, offer the participant the gift. Explain to the participant what you and your team will do with the information and when the research is expected to be finished. Ask if the participant wants the outcome of the research when the results are available. If so, collect their contact details.

Mention that the research is now officially over. Say that you thoroughly enjoyed it and hope the participant enjoyed it as well. Ask if the participant is ready to travel back to the starting point of the journey if this wish was expressed during the introduction. If he or she does not want to be brought home, say your goodbyes and thank the participant again.



8. Analyse the data for the Costumer Journey Map

The penultimate step to drawing conclusions and concluding the research is to analyze the data received from the questionnaire, the observations and the interview. The data consists of the answers to the survey, the observations during the assignment to plan the trip. The observations and scores during the journey and the interview at the end of the trip. The following paragraphs explain the methods and reasonings to reaching a well analyzed CJM.

8.1. Survey analysis

The first task is to analyse the survey. You should have 10 participants and with that information you will be able to fill the data set in attachment 10. With that information you should be able to fill in the required data for Table 10. This is the statistical summary of the results from the survey. The (n=10) indicates the number of respondents. If you have for example 17 participants, it is (n=17). The questions are translated to number as in in the example for question 1: "In the last 3 months, how often (on average) have you used a computer? Please include use in any location (home, work or any other place)" (every day or almost every day = 1, at least once a week = 2, less than once a week but at least once in the last 3 months = 3, I last did this more than 3 months ago = 4, I have never done this =5). The calculation of the average, the standard deviation, the minimum, maximum and range should work automatically. If you have more than 10 cases, you will have to adjust the range of the calculation in excel. This is easily done by putting your mouse on the calculation, click and you see which cells are selected. You can then adjust the range of the calculation. Do not include the don't know question in calculating the average, standard deviation, minimum, maximum and range. If they answer do not know, delete that count, and adjust the computing to the number of the left cases. If you need help with this part, you can always contact us.

Table 10 Stakeholder statistics (n=10) for survey

#	Question	Average	Standard	Min	Max	Range
			deviation			
1	Computer use (1 = every day)					5
2	Smartphone use (1 =every day)					5
3	Internet use (1 =every day)					5
4	Confidence digital trip planning (1 = high)					10
5	Bus use frequency (1 =every day)					6
6	Train use frequency (1 =every day)					6
7	Bike use frequency (1 =every day)					6
8	Car-sharing frequency (1 =every day)					6
9	Taxi use frequency (1 =every day)					6
10	Bike hire frequency (1 =every day)					6



11	Scooter or motor bike hire frequency (1		6
	=every day)		
12	Costs limitations (1 =not at all)		3
13	Service limitations (1 =not at all)		3
14	Infrastructure limitations (1 =not at all)		3
15	Safety limitations (1 =not at all)		3
16	Special needs limitations (1 =not at all)		3
17	Digital planning limitations (1 =not at all)		3
18	Digital skills limitation (1 =not at all)		3
20	Age		
21	Gender (1 =men)		

After calculating the statistical summary, you get a decent impression of the skills your participant have and which challenges they phase. This might come in handy when interpreting the rest of the CJM.

8.2. Wayfinding analysis

After filling in the template in attachment 6 you should be able to fill in the summary of this task in Table 11. Absolute stands for the absolute number and the % for the relative distribution. So with 6 people able to figure out the way and 4 don't the absolute distribution is yes =6 no=4 and relative distribution is 0.6 and 0.4. it might be worth it to check if the individual scores from the confidence level is of the digital trip planning in the survey matches the performance in the wayfinding task to get an idea of how well the stated performance actually matches the observed performance.

Table 11 Stakeholder statistics (n=10) for wayfinding

	Question	Absolute		Absolute				Most important	
		Yes	No	Par tly	Ye s	No	Par tly	explanations	
0	Able to figure out journey independently								
1	Number of steps needed								
2	Experienced difficulty								
3	Obtained information								
4	Correctly interpreted								
5	If been a problem								
6	Score	aver	age						
	Question	Absolute		Absolute		%		Most important	
		Yes	No	Par tly	Ye s	No	Par tly	explanations	
0	Not able to figure out journey independently								



1	Number of steps described							
2	Score	aver	age					
3	Obtain information							
4	What to do if can't find information	na	na	na	na	na	na	
5	Can correctly interpreted							
6	If been a problem							
7	Like to do it themselves							
8	Could help to learn	na	na	na	na	na	na	

8.3. Observation analysis

For the observation analysis, fill in the templates in attachment 6. This has been described in chapter 7.3.2. It will be the backbone of the customer journey mapping.

8.4. Interview analysis

The following task is transcribing the interviews. The recorded footage from the cameras should be transcribed into written text. It is advised to use transcribing software to create a draft of the transcription before working them through oneself, as the total interview time per participant is rather long. A good example of transcribing software is 'Altas.Ti'. Word also has built in transcribing software and YouTube auto generates subtitles in a few days if you uploaded as a private video but the paid for version of the transcribing software are always better. If you use software, always check if the transcribing has been done correctly.

Transcribing the recorded footage might be a grueling progress, but it will help clarify what was said in an interview. Especially when there is a distracting background noise. It will also help the readers to quickly scan through what was said in an interview, find key words and identify feelings, and how the answers were further interpretated in the conclusion section. It is important to mention that transcriptions should always be verbatim, exactly as the participant said without changing wording, phrasing, or errors. The next step is to structure the information. Make an overview of both the qualitative data and the quantitative data and the open and closed questions, that is to say the answers to the open interview questions and the touchpoints responses respectively.

When structuring the answers to the open questions it is important to look at whether the answer was positive or negative, what the themes are that mentioned in the answers, and are these themes common or uncommon across the answers provided by all the participants. Once the answers have been laid out the data should be summarized and reduced to make it more manageable and easier to analyze. Creating "storyboards" for different themes or concepts, highlighting things that are common and uncommon among participants, will make it easier to look for relations between different themes and concepts and see how they influence one



another. Understanding the connections between themes or concepts is key to finding the core of the problem and creating solutions. Compare the answers from the participants with each other to get an overview of the different answers and the resulting **problems**, **barriers**, **opportunities and drivers**. This will help to put in perspective the challenges and solutions and the vulnerable for exclusion groups face when using transportation. Furthermore, it is usually advisable to add visualizations such as tables or graphs to make the information more manageable and easier to understand for others that were not in its development. It is important that this is done correctly since this micro level data is extremely rare and by having this kind of microlevel verified data it grants the project big opportunities for further publishing to help cities with similar challenges.

8.5. Assembling the Customer Journey Map

After building all the separate pieces of the CJM it is now time to assemble it. Throughout this report there has been a mention of what a CJM graph is and how to make one. The CJM graph will become a visual representation of the touchpoints and the participants emotional response to them. This has been described in chapter 2: theory of customer journey mapping. This map can then be supplemented with the reflection of the participants on their responses, during the semi-structured interview. By superimposing the responses of participants on the same map it might become clear where common points of friction exist, or, on the contrary, experiences vastly differ for similar participants. In Figure 4 you seen an example of a customer journey map.

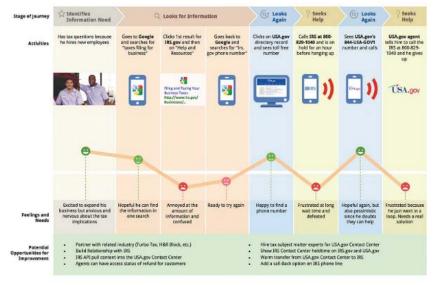
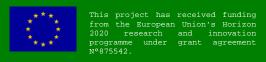


Figure 4 Example of a CJM (source: Infotoday)

For DIGNITY we made a similar template that will function as the CJM summary for each city. Figure 5 shows you the templates that will be used for this CJM in DIGNITY. They could also be found in Attachment 11. These templates will also be used for the deliverable 3.1 Framing the





gap. The format is made in PowerPoint to keep it accessible and easy to edit. These templates will then be discussed at the vulnerable for exclusion stakeholder workshop of 3.1.3. to validate the collected information.

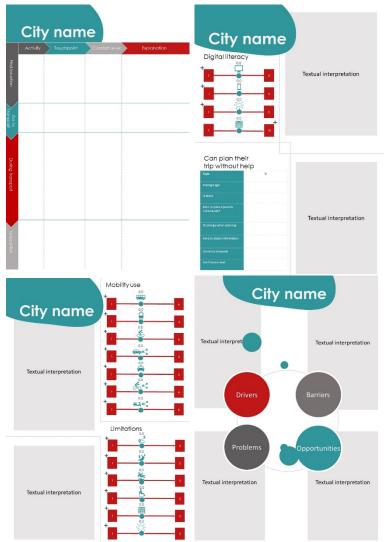


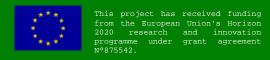
Figure 5 Templates for CJM

Congratulations, you did it!



Bibliography

- Crosier, A., & Handford, A. (2012). Customer Journey Mapping as an Advocacy Tool for Disabled People: A Case Study. *Social Marketing Quarterly*, 67 76.
- Følstad, A., & Kvale, K. (2018). Customer journeys: a systematic literature review. *Journal of Service Theory and Practice*.
- Goldin, V. (2018, November 1). Design Thinking to improve UX in public transportation a UX case study. Retrieved from UX Collective: https://uxdesign.cc/emt-challenge-97e119d91b2f
- Hong, H., Han, M. S., Chun, J., & Hong, S. W. (2016). A Design Process for a Customer Journey Map: A Case Study on Mobile Services. *Human Factors and Ergonomics in Manufacturing & Service Industries*, 501 514.
- Infotoday (2020) Example of a Customer Journey Map. Retrieved from: https://www.infotoday.com/cilmag/oct17/Fichter-Wisniewski--Tackling-the-Omnichannel-Experience-With-Customer-Journey-Mapping.shtml
- Jeekel, H. (2014). Social exclusion, vulnerable groups and driving forces: Towards a social research based policy on car mobility. *Case Studies on Transport Policy*, 96-106.
- Keyson, S., Rafferty, J., & Lyons, G. (2003). Social Exclusion and Transport in the UK: A Role for Virtual Accessibility in the Alleviation of Mobility-Related Social Exclusion? *Journal of Social Policy*, 317-338.
- Nordea. (2020). *Spain: Economic and Political Overview*. Retrieved from Nordea Trade: https://www.nordeatrade.com/fi/explore-new-market/spain/economical-context
- Rosenbaum, M. S., Otalora, M. L., & Ramırez, G. C. (2017). How to create a realistic customer journey map. *Business Horizons*, 143-150.
- Singer, D. C. (2015). Competing on Customer Journeys. Harvard Business Review, 88-100.
- Uteng, T. P. (2006). Mobility: Discourses from the Non-western Immigrant Groups in Norway. *Mobilities*, 437-464.
- Vila, T. D. (2014). *Tourism Management*. Science Direct. Retrieved from https://www.sciencedirect.com/science/article/pii/S0261517714002088





Attachments

Attachment 1: Template target group contact letter

Dear sir/madam,

As part of the European project DIGNITY we are attempting to gain a better understanding of those who use our city's mobility services and we would like your help with that. To keep mobility accessible for all. Often mobility projects focus on improving service and efficiency, yet these improvements do not always work out for everyone. The focus of DIGNITY is on speaking with travellers and asking them how they experience their journey. The goal is to identify a possible gap between what the services provide and what the users need.

We are looking for participants who sometimes experience difficulties with getting around. We have reached out to you because we understand you might have faced difficulties in this regard. We would very much like to interview you and accompany you on a journey to gain an understanding of how you plan and take your journey and to see if you might encounter challenges using these transport systems. This should take about one and a half to two hours, during which we will make a small journey. All costs will, of course, be reimbursed. Furthermore, you will also be compensated for you time with a sum of € ... (IF APPLICABLE).

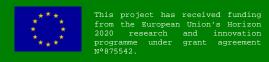
If you would like to aid us in our research, please do not hesitate to contact us. You can reach us via (PHONE NUMBER), (EMAIL), (WEBSITE), or you can ask your local (LOCAL CONTACT, IF APPLICABLE). We intend to take all the interviews between (DATE) and (DATE), after which this letter will lose its relevance.

Thank you kindly for your time,

Kind regards,

(NAME)

(POSITION) (ORGANISATION) (PHONE NUMBER), (EMAIL), (WEBSITE)





Attachment 2 Checklist

Checklist to recruit participants						
Prepare	Material	Purpose	Checklist			
Personal detail form	Document	A short introduction of the project and the researcher				
Contact people (NGO/ associations) who are in contact with the target groups	Contact numbers	To get in touch with the target group and recruit participants				
Information sheet	Document or PowerPoint presentation	Inform the participants about what you expect from them during the research.				
		fore the journey				
Prepare	Material	Purpose	Checklist			
Location to meet	Address	Meet the participant at their home or at another location where the researcher can start the research.				
Consent form	Document	Let participant sign a form that data, information and photos can be used for this research.				
Equipment to make notes	Smart phone or pen and paper	The research might want to make notes of specific situations				
Check the weather	Cancel meeting or additional materials such as umbrella or sun block.	Decide whether research will continue or be postponed due to weather.				
Safety measurements	Face and/or mouth mask	Depending on the current COVID-19 situation additional protection can be used.				
Introduction of the journey	Document	Detailed description of the research day (task for participant, what to expect, what to do in certain circumstances)				
Questionnaire	Paper or other device	To ask some general questions before the 'journey' will take place				
Prepare task for the participant (including address of destination)	Document	The task will be the 'journey' that participants will make. Think about it carefully				
Checklist for during the journey						
Prepare Grading scale for questions during journey	Material Showcard with the laminated smileys and grading scale	Purpose Participants will relate better with visuals. Makes it easier for them to pinpoint their emotions during the journey	Checklist			
Question and outline of the trip	On paper	Ask questions in terms of emotions. One simple question. Prepare when to ask the questions				



		1	1
Observation scheme	Document/paper	If researcher want to have a structured way what to observe during the trip	
Plan of the journey	Desument	Researcher need to be plan the journey	
	Document	in advance to know the possible options	
		· · · · · · · · · · · · · · · · · · ·	
		that the participant could take	
Camera device	Go-pro	Capture trips and subtle influences that	
		might overlooked at first glance.	
Navigation device	GPS device or smart	Optional. In case researcher want to	
	phone	have details about the trip	
Take pictures	Camera	Evidence of conducted experiment	
Travel ticket or travel smart	(Bus) Ticket	Easy transport access and needed for	
card		the journey (for researcher and	
		participant)	
Appropriate clothing	Walking shoes,	This avoids the researcher from getting	
, ippropriate eletimig	appropriate layered	distracted from discomfort	
	clothing	distracted from discomment	
Equipment to make notes	Smart phone or pen	The research might want to make notes	
Equipment to make notes	and paper	of specific situations	
		after the journey	
Prenare			Checklist
Prepare Arrange a location for	Material	Purpose	Checklist
Arrange a location for	Material Location that is quiet	Purpose To have a location to do the interview	Checklist
·	Material	Purpose To have a location to do the interview that does not have a lot of background	Checklist
Arrange a location for	Material Location that is quiet	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which	Checklist
Arrange a location for	Material Location that is quiet	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to	Checklist
Arrange a location for interview	Material Location that is quiet and has privacy	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions	Checklist
Arrange a location for	Material Location that is quiet	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and	Checklist
Arrange a location for interview Interview questions	Material Location that is quiet and has privacy Paper or on device	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers	Checklist
Arrange a location for interview Interview questions Equipment to record the	Material Location that is quiet and has privacy Paper or on device Voice recorder /	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the	Checklist
Arrange a location for interview Interview questions Equipment to record the interview	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research	Checklist
Arrange a location for interview Interview questions Equipment to record the	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone Smart phone / pen	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research Research can take notes during	Checklist
Arrange a location for interview Interview questions Equipment to record the interview	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research	Checklist
Arrange a location for interview Interview questions Equipment to record the interview	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone Smart phone / pen	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research Research can take notes during	Checklist
Arrange a location for interview Interview questions Equipment to record the interview	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone Smart phone / pen	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research Research can take notes during interview to use later in the interview and	Checklist
Arrange a location for interview Interview questions Equipment to record the interview Equipment to make notes	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone Smart phone / pen and paper	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research Research can take notes during interview to use later in the interview and to have a backup of the interview	Checklist
Arrange a location for interview Interview questions Equipment to record the interview Equipment to make notes User's Reward	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone Smart phone / pen and paper Small gift, gift card, etc.	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research Research can take notes during interview to use later in the interview and to have a backup of the interview Compensation of partaking in the research	Checklist
Arrange a location for interview Interview questions Equipment to record the interview Equipment to make notes User's Reward Arrange transport for the	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone Smart phone / pen and paper Small gift, gift card, etc. Public transport, car,	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research Research can take notes during interview to use later in the interview and to have a backup of the interview Compensation of partaking in the research Depending on your selected mode,	Checklist
Arrange a location for interview Interview questions Equipment to record the interview Equipment to make notes User's Reward Arrange transport for the participant to the starting	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone Smart phone / pen and paper Small gift, gift card, etc.	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research Research can take notes during interview to use later in the interview and to have a backup of the interview Compensation of partaking in the research Depending on your selected mode, think about logistics and whether you	Checklist
Arrange a location for interview Interview questions Equipment to record the interview Equipment to make notes User's Reward Arrange transport for the	Material Location that is quiet and has privacy Paper or on device Voice recorder / app on smart phone Smart phone / pen and paper Small gift, gift card, etc. Public transport, car,	Purpose To have a location to do the interview that does not have a lot of background noise or other disturbance and which give privacy for the participant to answer questions Ask questions in terms of emotions and reconfirmation on earlier given answers To have the details answers for the participant for further research Research can take notes during interview to use later in the interview and to have a backup of the interview Compensation of partaking in the research Depending on your selected mode,	Checklist



Attachment 3: Information sheet

INFORMATION SHEET FOR PARTICIPANTS Customer Journey Mapping for DIGNITY Project DATE 2020

Before you decide to take part in this study it is important for you to understand why the research is being done and what it will involve. Please take time to read the following information carefully and ask questions if you wish. Take time to decide whether or not you wish to take part.

1. Introduction

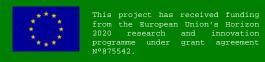
You are being selected to take part in the DIGNITY survey because we want to get a wide range of people from across the adult population, including both people who use technology a lot and people who rarely (or never) use it. If you accept, you will be asked to participate in the survey, which will contribute to the achievement of the DIGNITY research and innovation project funded by the European Commission, Grant Agreement n°875542 - www.DIGNITY-project.eu.

Before making a decision on whether you want to participate or not, please read this document carefully. Please ask all the questions you may have so you can be completely sure to understand all the proceedings of the study and the consultation process, including risks and benefits. At all times, we assure compliance with the current legislation.

2. Overview and Purpose of the DIGNITY project

The DIGNITY project wants to grasp the full range of factors that might lead to disparities in the uptake of digital mobility solutions by different user groups in Europe. The aim is to propose solutions for an inclusive, user friendly digital transport system that takes into account the needs and characteristics of all parts of society, with particular attention to digitally excluded groups.

DIGNITY will work in parallel in four countries and with four pilot regions: Barcelona (ES), Tilburg (NL), Ancona (IT) and Flanders (B). The results of the project will provide for recommendations to design more inclusive digital transport products and services and will help public authorities, transport operators and private providers to consider the needs and requirements of all users in their decision-making processes.





The DIGNTIY project started on 1 January 2020 and has a duration of 36 months.

3. What is the Customer Journey Mapping?

The goal of the customer journey mapping is to understand which barriers you face when you travel to a new location. There are no wrong ways of executing this travel and we would like you to behave as you normally do. It is not a test to see how well you are preforming and we rather get a real impression than the best impression since it will give us better insight in what barriers you face. This will lay the foundations for finding real solutions for users who might experience the same difficulties. the customer journey consists out of three parts. In the before journey we will ask you some questions about your use of mobility and how familiar you are with digital products. During the journey we will observe your travel and ask you to give an indication of how you feel during the trip. In the after journey we would like to interview you about your experiences during the trip.

4. Who is organising and funding the survey?

The survey is organised by Breda University of applied sciences and it's academy of built environment and logistics, the Netherlands in partnership with [PILOT].

5. Who is NOT eligible to take part?

If you are under the age of 16 or are an in-patient (a patient living in a hospital while receiving treatment) or unable to give informed consent on behalf of yourself, then unfortunately you are not able to take part in the current study.

6. What will happen to me if I take part? [adapt the paragraph according to the specific consultation]

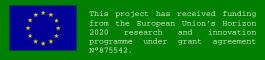
You will complete a questionnaire with an interviewer, find out how you will travel to the given location. Participate in that travel and elaborate on your experiences afterwards.

7. Confidentiality and data usage

The information from the study will be recorded anonymously. audio, video or photographs will be collected only on your approval. The anonymous dataset will be shared with research partners in the project

8. What will happen to the study results?

The anonymised dataset will be shared with research partners and made publically available. There will be no means of identifying the individuals involved.





The results from the study will be published in reports and in journal and conference papers. The results may be incorporated into a method for designers to help them to estimate what proportion of the population would have difficulty using a particular interface and why. They may also be used in further research.

9. Freedom to withdraw

Your participation is voluntary. You may refuse to answer particular questions without giving a reason. You can also withdraw from the study after starting it, at any point while you are still with the interviewer. You do not have to give a reason for doing so.

Once you have left the interviewer, your data will be added to the dataset anonymously and we will be unable to identify which record is yours. As a result, we will not be able to remove your data after this point.

10. Who can I contact?

If you have any questions or a concern about any aspect of this survey, you can contact [ENTER CONTACT DETAILS]

If you have any questions on the DIGNITY project, you can contact the Project Coordinator: Silvia Gaggi, ISINNOVA, sgaggi@isinnova.org.

Thank you very much.

[ENTER NAMES]





Attachment 4: Consent form

PARTICIPANT CONSENT FORM

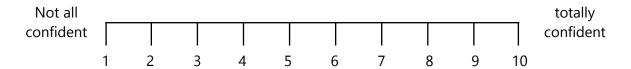
Customer Journey Mapping for Digital Transport in and for Society Study

Na	me of Lead Investigato	rs: [ENTER LEAD INVE	STIGATORS]	
				Please tick box
1.		for the above st	the information sheet dated udy. I have had the	
	opportunity to ask que	estions and have the	ese answered satisfactorily.	
2.	I understand that my p withdraw at any time, rights being affected.			
3.	I understand that this solution voice and video recothat data, without give			
4.	I understand that all the The anonymous datas There will be no mean	set will be shared wi	th research partners.	
5.	I agree to take part in	the above study.		
	Name of Participant Please print)	Date	Signature	
_	Jame of Researcher	 Date	 Signature	



Attachment 5: Before journey survey

- 1. In the last 3 months, how often (on average) have you used a **computer**? Please include use in any location (home, work or any other place). *Interviewer: Ask participant to look at Showcard A*
 - Every day or almost every day
 - At least once a week
 - Less than once a week but at least once in the last 3 months
 - I last did this more than 3 months ago
 - I have never done this
 - Don't know
- 2. In the last 3 months, how often (on average) have you used a **smartphone**? *Interviewer*: Ask participant to look at Showcard A
 - Every day or almost every day
 - At least once a week
 - Less than once a week but at least once in the last 3 months
 - I last did this more than 3 months ago
 - I have never done this
 - Don't know
- 3. In the last 3 months, how often (on average) have you used the **internet**? Please include use in any location (home, work or any other place), and on any device. *Interviewer: Ask participant to look at Showcard A*
 - Every day or almost every day
 - At least once a week
 - Less than once a week but at least once in the last 3 months
 - I last did this more than 3 months ago
 - I have never done this
 - Don't know
- 4. By using a computer, how confident are you that you can successfully plan an unfamiliar, local public transport journey? *Interviewer: Ask participant to look at Showcard C*







5. How often do you use the following digital transport services? Each partner: see comments box about translations and making the response options country-specific Interviewer: Ask participant to look at Showcard D for response options in each case

	Every day or almost every day	At least once a week	At least once a mont h	At least once in the last 3 months	Never	Don't know
The bus						
The train						
The bike						
Car sharing (on-street car hire via the internet or an app) (e.g. Bluemove, Zipcar)						
Carpooling (sharing car journeys so that multiple people travel in the same vehicle) (e.g. BlaBlaCar, LiftShare)						
Taxi services that are booked digitally (e.g. Cabify, Uber)						
On-street bike hire (e.g. nextbike, Bicing)						
On-street scooter or motorbike hire (e.g. Yego, Lime)						
Using a mobile phone to pay at a parking meter						

6. Thinking about your regular travel within this region: to what extent do you feel limited in your travel by the following aspects? In this question, we define "limited" as wanting to travel more but feeling unable to.

Interviewer: Ask participant to look at Showcard D2

	Not at all limited	Slightly limited	Very limited
The cost of the travel			
Limited availability of transport services (e.g. bus, trains or shared vehicles)			
Limited availability of infrastructure (e.g. bus stops or bike lanes)			



	Concerns about the safety of the transport services			
	Difficulty using the available transport due to special needs or disabilities			
	Difficulty planning travel before a trip because digital skills are required to do so (e.g. to look up information or buy a ticket)			
	Difficulty during trips because digital skills are needed to use the transport (e.g. to unlock a rented bike or show a digital ticket)			
	Do you feel limited because of any other reasons? If so, ple	ase specify:		
7.	'. Please give your age (in years):			
	It is:Prefer not to answer			
8.	What best describes your gender?FemaleMale			
	Prefer to self-describePrefer not to answer			
9.	 To what extend does your finical situation limit your local tra It never limits the local trips I want to make 	avel behavio	ur?	

A digital version of these questions can be found via:

Prefer not to answer

https://forms.office.com/Pages/ResponsePage.aspx?id=m1gzCjYA6EoKT7Qkmr4hqlXgJye4jlJki_j8BiYdrJUMVFIT09UVFFUMEM3NVFDMIRQUIU3RFdaTi4u

It is almost never limiting the local trips I want to make It sometimes limits the local trips I want to make It often limits the local trips I want to make

It almost always limits the local trips I want to make

It always limits the local trips I want to make



Attachment 6: Questions for planning the journey

The participant is able to figure out the journey independently

#	Participant number	Performance	Explanation
1	Which steps does the participant	Step 1	
	take to obtain the information?	Step 2	
		Step 3	
		Step etc	
2	If they had difficulty figuring out the next step?	Yes/no	
3	If they managed to obtain the right information?	Yes/no/ partly	
4	If they can correctly interpret the information?	Yes/no/ partly	
5	If this has ever been a problem?	Yes/no/	
6	How comfortable they felt doing it and to give a score on the scale of the show card, level of comfort in attachment 7? After the score ask them to motivate their score and what could be improved to make it better.	Score 1-10	

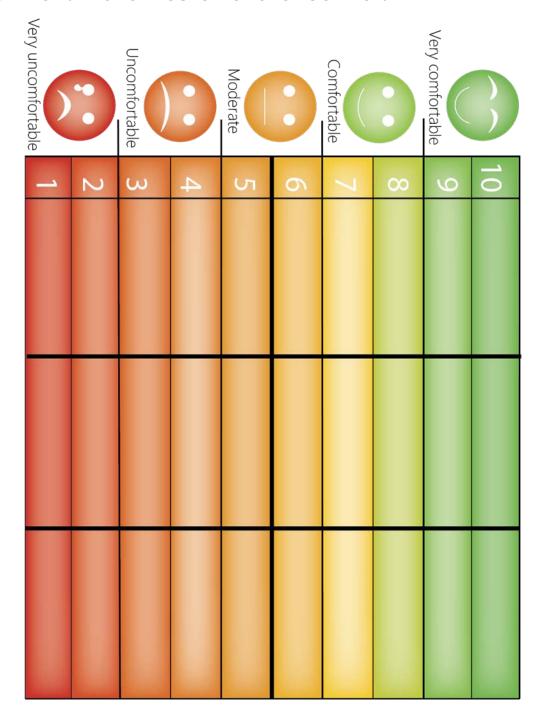


The participant is not able to figure out the journey independently

	participant is not able to fig					
#	Participant number	Performance	Explanation			
1		e Step 1				
	participant normally take obtain the information?	Step 2				
		Step 3				
		Step etc				
2	If they find it a difficult task perform? ask to give a score of the scale of the show car level of comfort in attachme 7? After the score, ask them motivate their answer and who could be improved to make better.	on d, nt co at				
3	If they always managed obtain the right information?	to Yes/no/ partly				
4	Ask them what they do if the are not able to find the rig information?					
5	If they can always correct interpret the information?	ly Yes/no/ partly				
6	If this has ever been a problem	? Yes/no/ partly				
	In case they rely on their network, help desks or are not able to perform the task themselves ask following questions:					
7	If they would like to be able do this themselves?	to Yes/no				
8	If so, what could help them learn this?	Open question				



Attachment 7: Show card: level of comfort







Attachment 8: Template for activities and touchpoints

Activities	1)	2)	3)	4)
Touchpoints	.,			.,
Dimensions				
Score				
Activities	5)	6)	7)	8)
Touchpoints				
Dimensions				
Score				
Activities	9)	10)	11)	12)
Touchpoints				
Dimensions				
Score				
Activities	13)	14)	15)	16)
Touchpoints				
Dimensions				
Score				
Activities	17)	18)	19)	20)
Touchpoints				
Dimensions				
Score				
Activities	21)	22)	23)	Etc)
Touchpoints				



Attachment 9: After journey interview

We just preformed our journey and now we would like to ask you some questions about your experience during this trip. If you agree, we would like to record the interview so that we can analyses your experience later. First, we are going to start by asking you some questions about your general experience of the journey.

General questions:

- What feelings would best describe the experience you had during the journey? Can you motivate your answer?
- Do you make more trips like this? if so, in which situations, how often, was this trip comparable? if not, how do you normally travel to a destination like this one?
- Would you travel this way more often? If so, why is that? If not, why not?
- If you were to explain to someone else what you just did, what steps would you describe during the journey
- Can you indicate which step in the journey made you feel most confident and why?
- Can you indicate which step in the journey made you feel most relaxed and why?
- Can you indicate which step in the journey made you feel most vulnerable and why?
- Can you indicate which step in the journey made you feel most excited and why?
- Can you indicate which step in the journey made you feel the most uncomfortable and why?
- Can you indicate which step of the journey made you feel the most frustrated and why?
- Can you indicate at which step in the journey you felt most alert?

Journey specific questions

We are now going to ask some questions about a specific part of the journey. We have divided the trip into parts of activities. (submit images that support this, e.g. photos per step if available).

- During the journey you gave a score at the following activities (list all the activities). Do you recognize these activities when you look at the journey you have just made?
- Would you like to add or omit another step or change something else about this sequence?

Can you explain to me why you gave that score and what could make the score higher?

Activity	Touchpoint	Score	Motivation	Potential improvement
Activity 1	Touchpoint 1	6	Motivation 1	Recommendation 1
Activity 2	Touchpoint 2	8	Motivation 2	Recommendation 2
Extra activity 1	Touchpoint 3	7	Motivation 3	Recommendation 3
etc				

Average 7





- On average, your score for this journey was a ____. Do you feel this score reflects your journey and motivate why?
- Can you indicate how this feeling changed?
- Do you have anything to add or would you like to comment on anything else regarding this trip that has not been discussed?

Thank you very much for your time and participation.



Attachment 10: Dataset CJM

https://edubuas-

 $\frac{my.sharepoint.com/:x:/g/personal/apeldoorn_n_buas_nl/EY6lWKXXS31Ns2uU5qD9unEBOFP_oANwwSSG_xhrKg7ybg?e=91QgOK$



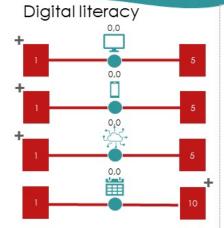
Attachment 11 CJM templates

City	nam	e
Activity	Touchpoint	Cc

	Activity	Touchpoint	Comfort level	Explanation
Find location				
Go to transport				
During transport				
Tolocation				



City name



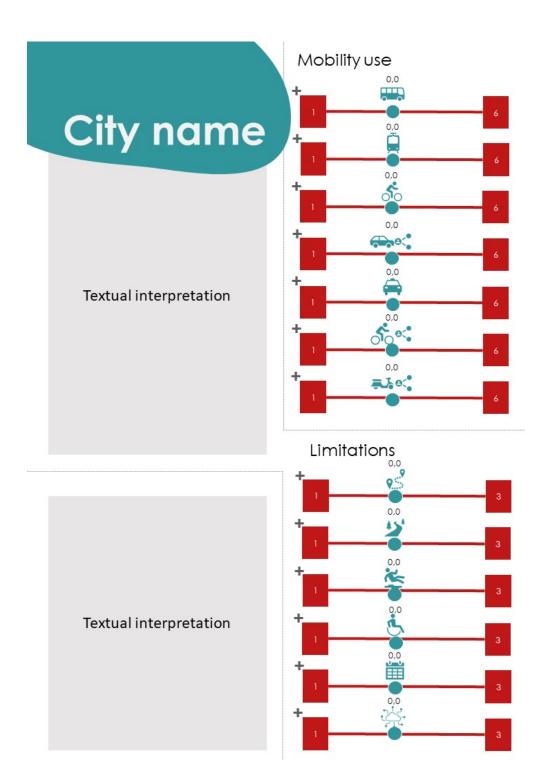
Textual interpretation

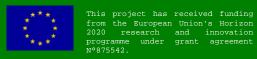
Can plan their trip without help



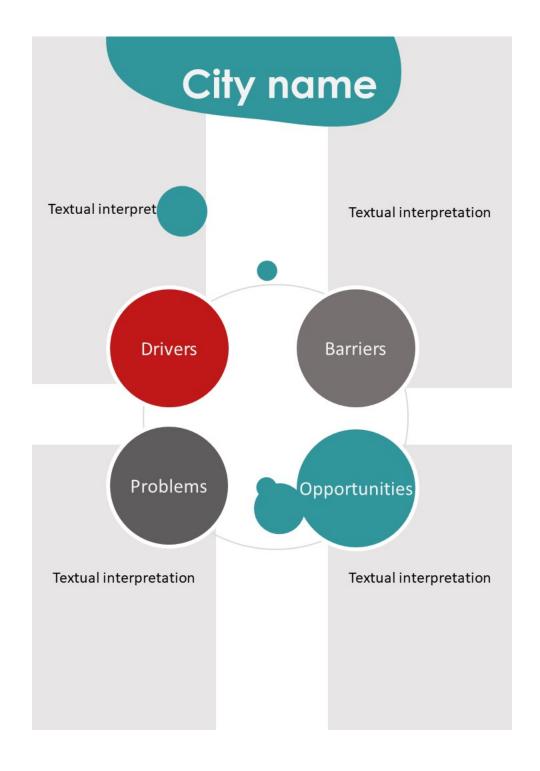
Textual interpretation















The sole responsibility for the content of this document lies with the authors. It does not necessarily reflect the opinion of the European Union. The European Commission is not responsible for any use that may be made of the information contained therein.